



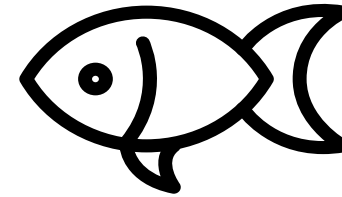
Care Packs



Creative Pack

Care Package in Times of Isolation

A4 GAMES



3

MEMORY GAME

DESCRIPTION AND GAME

User's Guide

A4 MEMORY GAME

This is a printable memory game by which you may playfully learn about various animals and their development. If you already know them that's even better!

The main idea of the game is to pair up the covered animals with the picture that show their previous developmental stage or birth. For example you know where do birds come from? Yes, you are right, from eggs. So can you pair up the frog, the fish, the spider, the snake or the butterfly with their own "childhood" shapes?

YOU WILL NEED THE FOLLOWING FOR THE GAME



- 2 sheets of paper size A4

- printer

- scotch tape



- 12 post-it (if you do not have any, never mind, you can still play the game without them)

1_ Print the pages below, place them next to each other and tape them together in the center!

2_ Cover each picture with a post it. Of you can't find any, cut the sheet along the broken lines and there you go!

You can start playing the game!

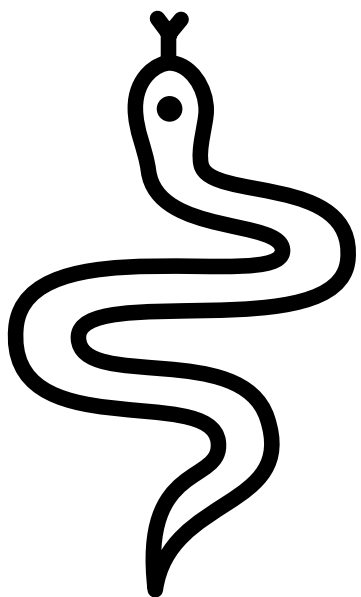
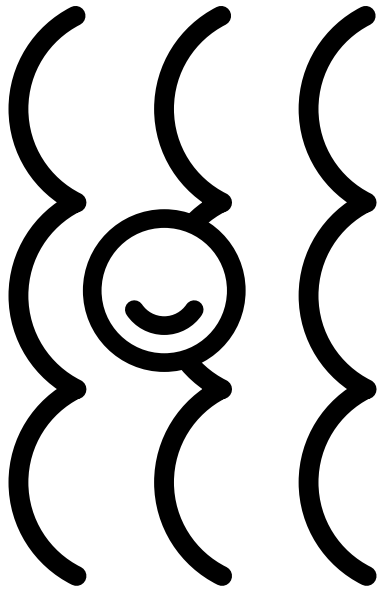
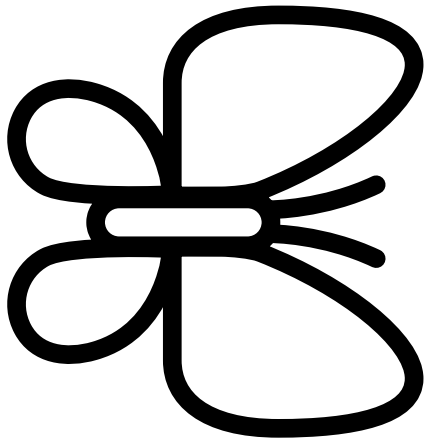
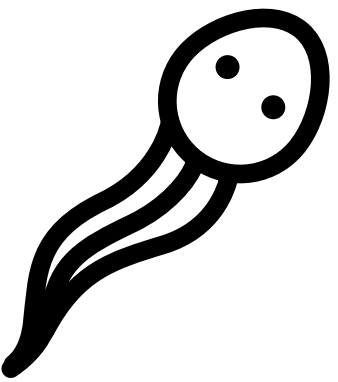
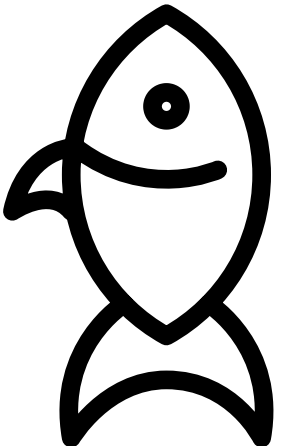
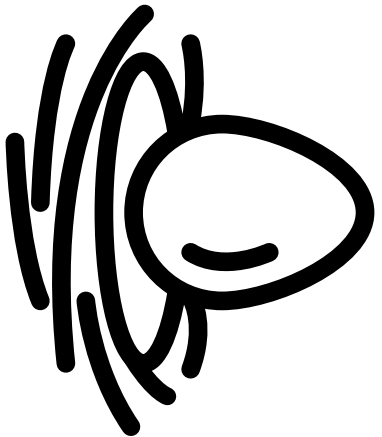
3_ To begin the game, if you are using post-its, turn up two at a time to find pairs. If you don't have post-its, turn all pieces of paper face down so that their white side would be up and visible. Search for the pairs by turning just two pieces up at a time.

4_ If you have turned up two pieces that do not belong together, never mind! Remember which pictures they had on and then turn them back face down. If you managed to turn up cards that belong together, great job! You have found that pair!

5_ Keep continuing your search until you find all the pairs.

6_ When you have found all pairs, you can color them!

If you have built the towers described in the first assignment on the A4 Building Block Game, you can populate them with the figures you cut out previously. You are ready! Have fun!



CREATIVE PACK_ CARE PACKAGE IN TIMES OF ISOLATION

